

JW MARRIOTT LA LIVE / PLATINUM BALLROOM F-J

No badge needed!



9:00–10:15AM

Accelerating Vision Processing

COLLADA.

10:30–11:00AM

3D Authoring with COLLADA



11:00AM–12:00PM

Runtime 3D Asset Delivery



1:00–2:00PM

3D Web Graphics with WebGL



2:30–3:30PM

Portable VR/AR/MR w/ OpenXR



4:00–5:30PM

3D Graphics with Khronos

BOF BLITZ
AFTER-PARTY

5:45–8:00PM

Sponsored By:



FREE ITEMS
ALL DAY:



More
info on
back
→

BOF BLITZ™

AFTER-PARTY

UNWIND AFTER THE BOF: 5:45–8:00PM

Meet the people behind some of the leading visual-computing APIs. We'll have beer, pizza, music, and mingling!

KHRONOS MEMBER BOOTHS ON THE EXPO FLOOR:

Amazon #337	Microsoft #923	Tobii #942
AMD #301	NVIDIA #403	Umbra Soft. #1133
Google #537	Oculus #549	Unity Tech. #417
Intel #807	The QT Co. #849	
MAXON #701	QUALCOMM #543	

KHRONOS-RELATED SESSIONS

SUNDAY 9:00AM–6:00PM	LACC ROOM 404AB	NVIDIA Spotlights: Best of GTC and NVIDIA Research (Vulkan)
SUNDAY 2:00PM–5:15PM	EXP. HALL, SOUTH HALL G	Studio Workshop: Rapid Interactive Application Prototyping (OpenGL)
TUESDAY 10:30AM–12:00PM	LACC ROOM 511BC	BOF: Cesium: 3D Globes on the Web (WebGL)
WEDNESDAY 2:00–5:15PM	LACC ROOM 403AB	Course: Build your own VR display (WebGL)
THURSDAY 2:00–5:15PM	LACC ROOM 511BC	Course: An interactive introduction to WebGL and Three.js

Resources & session videos at: KHR.IO/SIGGRAPH